

 (SPC)	Select (Spacebar) Ctrl = Add to selection Shift = Toggle in/out of selection Shift+Ctrl = Remove from selection Ctrl+A = Select All	()	Make Component
 (B)	Paint Bucket (B) Ctrl = Adjacent fill Shift = Replace all matching faces Shift+Ctrl = Replace matching faces on object. Alt = Sample material	 (E)	Eraser (E) Ctrl = Soften/Smooth Shift = Hide Shift+Ctrl = Unsoften/Unsmooth
 (R)	Rectangle (R) Length, Width + Enter = Dimension	 (L)	Line (L) Shift = Lock to current axis Arrow keys = Toggle axis lock Length + Enter = Dimension
 (C)	Circle (C) Shift = Lock in current plane Radius + Enter = Dimension Number + S + Enter = Segments	 (A)	Arc (A) Radius + R + Enter = Dimension Number + Enter = Buldge Number + S + Enter = Segments
 ()	Polygon Shift = Lock in current plane Radius + Enter = Dimension Number + S + Enter = Segments	 ()	Freehand
 (M)	Move (M) Shift = Lock to current axis Arrow keys = Toggle axis lock Ctrl = Toggle copy Alt = Toggle auto-fold Number + Enter = Distance	 (P)	Push/Pull (P) Ctrl = Toggle make new face Double-Click = Repeat distance Number + Enter = Distance
 (Q)	Rotate (Q) Ctrl = Toggle Copy Number + Enter = Angle Rise/Run + Enter = Slope	 ()	Follow Me Alt = Use Perimeter as extrusion path
 (S)	Scale (S) Ctrl = Scale about center Shift = Scale Uniformly Number + Enter = Scale Factor Number w/ units = Length	 (F)	Offset (F) Double-Click = repeat offset dimension Number + Enter = Distance
 (T)	Tape Measure (T) Ctrl = Toggle create guide Arrow keys = Toggle axis lock Number w/ units = Length Measure two points, type dimension = Resize model	 ()	Dimension
 ()	Protractor Ctrl = Toggle create guides	 ()	Text
 ()	Axes Ctrl = Toggle create guides	 ()	3D Text
 (O)	Orbit (O) Shift = Pan Ctrl = Free orbit Middle mouse button = Orbit	 ()	Pan
 (Z)	Zoom (Z) Shift = Change field of View	 (*Z)	Zoom Extends (*Shift + Z) Shift = Change field of View
 ()	Position Camera Drag mouse = lock parallel view	 ()	Look Around Dimension + Enter = Eye height
 ()	Walk Shift = Move Vertically Ctrl = Run Alt = Run through entities Dimension + Enter = Eye height	 ()	Section Plane

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Keyboard Shortcuts for Using Sketchup

One of the best ways to improve your speed when using Sketchup to make 3D models is to learn and use the keyboard shortcuts built in to the program. It allows you to keep one hand on the mouse at all times so you can quickly continue to draw. Print out this reference sheet and keep it handy while you're using Sketchup.

TIP: Don't forget, you can also create your own keyboard shortcuts. Go to Window -> Preferences -> Shortcuts -> and specify your own shortcuts for tools you use most often. Write in your own shortcuts for the tools that don't have any. I like to use (X) to hide the rest of the model when I'm editing a component, and (N) to hide the selected entity.

Go to www.MasterSketchup.com to learn more tips and tricks, watch tutorial videos, and get the latest news about Sketchup

Middle Mouse Button

Scroll = Zoom out
Click + Drag = Orbit
Shift + Click + Drag = Pan
Double-Click = Re-center view

